



# Jamila Huizinga

Game designer and developer

## Contact

Residence: 53117 Bonn

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## Skills

Unity	● ● ● ● ●
C#	● ● ● ● ●
Maya	● ● ● ● ●
ZBrush	● ● ● ● ●
Substance Painter	● ● ● ● ●
Photoshop	● ● ● ● ●
Office	● ● ● ● ●
Flexibility	● ● ● ● ●
Communication	● ● ● ● ●
Management	● ● ● ● ●

## Language

German: native speaker

English: advanced knowledge

French: basic knowledge

## Experience

- **since January 2025**  
Salesperson at Denn ´s organic food store in part-time employment
- **since April 2024**  
Gamemaster at Fluchtgefahr Bonn in part-time employment
- **April 2024**  
Internship as Coder and Leveldesigner at Turtle Knight Games
- **August 2023 + 2024**  
Volunteer at Gamescom Indie Arena Booth
- **August 2022**  
Volunteer at Devom

## Education

- **November 2021 – October 2024**  
Apprenticeship as game designer at the Macromedia Akademie Cologne
- **August 2010 – June 2020**  
A-levels at Independent Waldorf School Kastellaun